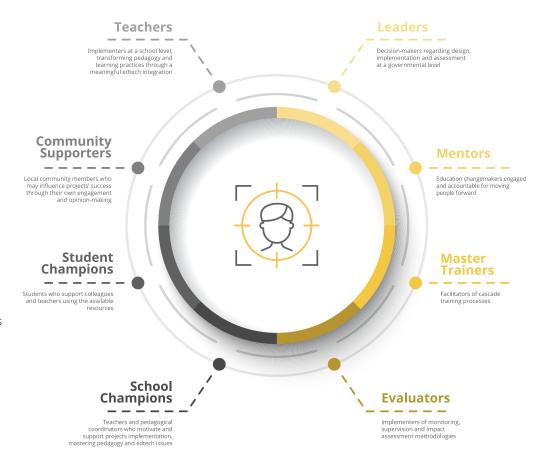


How do we move from a project design to its effective implementation? How do we build meaningful capacity for action among education stakeholders? How do we ensure those players manage the tools and the methods, and work collaboratively to accomplish the goals defined for the project?

Projects are made of/by people, and any education project holds on a complex and multilayer structure of stakeholders that need to be heard, actively engaged and prepared to succeed in the roles they will play in the project rollout. From decision-makers (at a national, regional, or local school level) to school champions, teachers and educators, students and even community supporters, all have particular needs that must be addressed through a comprehensive training and professional development approach.

Our experience tells us we must start with some key questions: How do we structure a meaningful pedagogy-driven edtech project in our country, our region, or our school? How can we redesign learning environments and learning experiences for better students' outcomes from within? This means involving teachers and school communities in the construction of their own solutions and ways through a very constructivist approach to training. How do we design effective pedagogical strategies to accomplish the curricula and other developmental goals, taking advantage of the so carefully chosen digital resources? How do we ensure cascade training processes, as well as consistency and continuous improvement of practices during a project lifecycle?



# What does it aim for and how does it work?

The **ik.learning** service supports the process of responding to all of these questions, through an integrated and multi-action Continuing Professional Development (CPD) approach. It comprises a theory of change that combines actions of mentoring, monitoring and supervision, and a digital community of practice, all revolving around a robust training offer that is at the heart of this response.

Envisioning high-quality and meaningful Educational Standards, the **ik.learning training service** is divided into three types of training that address education stakeholders' needs in progressive degrees of complexity – aligning visions towards the project, building essential capacities for an intentional and comprehensive action throughout its course, and deepening specific knowledge and skills as part of a self-improvement strategy.



# **Mentoring**

In person and remote interactions to guide and facilitate individual and organisational change processes



## **Training**

Workshops and courses building the mindset and capacity for a result-driven action



# Monitoring & Supervision

In person and remote observation, analysis, evaluation and feedback on people's practices



## **Community of Practices**

Digital Hub for experience and knowledge-sharing between worldwide educational practicioners



This training offer covers a high-range of Education critical topics and skills, connecting relevant pieces of a pedagogy-driven edtech project:

- Pedagogy Frameworks for edtech Integration and Evaluation – Education
   Systems Transformation Frameworks; Pedagogy Models for edtech Integration & Evaluation
- Historical Perspectives on edtech Integration

   edtech Integration Strategies; edtech Adoption
   Models
- Pedagogical Approaches Epistemology of Learning and Learning Theory; Learning Strategies; Learning Settings
- Critical Skills for Changemaking in Education

   Transformative Education Landscapes;
   Designing and Planning for Education Change;
   Leading Education Chang; Monitoring and

   Assessing Education Change
- Education Technology Solutions Education Reference Design; Basic Digital Skills; Resources to Enhance Teachers' Practices and STEAM
- Education Communities School Involvement of Families and other Local Development Agents; Families' Engagement for Collective Development; Community Empowerment
- **Digital Challenges** Digitally Inclusive Learning Communities; Multiliteracies; Digital Citizenship
- Professional Development Academic and Career Development; Policies and CPD Planning and Implementation; Teachers' Professional Identity, Empowerment, and Community of Practice
- Early Learning Early Childhood Development;
   PreK-K Education
- **Lifelong Learning** SDG 4; Inclusive Education; Learning, Competencies, and Motivation

The relevance of this training approach and our worldwide track-record has led Microsoft to recognise jp.ik as a **Microsoft in Education Global Training Partners**. It means the ik.learning training offer also covers essential Microsoft in Education training content – the Education Transformation Framework, 21st Century Learning Design, Modern Teaching and Learning, and Future-ready Skills. When training facilitation includes these topics, a Microsoft certificate is issued to each participant.

We are also able to work with local entities that are responsible for recognising and accrediting teacher training, so that teachers and educators participating in any ik.learning course may also get a national/regional official certificate for it. This process is already validated for some ik.learning action.enable courses in Portugal.

# ik.learning training portfolio

#### mind.set

01

- · Education Solution Partners: Enabling meaningful edtech projects
- Decision-makers: Transforming Education landscapes
- · Education Communities: Reshaping learning environments
- · Talks on challenging for change in Education and learning

#### action.enable

02

- Pedagogy onboard: New learning scenarios with edtech
- Pedagogy onboard: Redesigning edtech-enriched learning experiences
- · Meaningful learning spaces: New environments with paramount education solutions
- · Competencies go live: Changemaking in Education
- Module 1: Designing and planning for Education change
- · Module 2: Lead Education change through training, shadowing, and mentoring
- · Module 3: Monitoring and assessing Education change

#### skills.up



#### PEDAGOGIES

- · Changemaking in Education
- · edtech-enriched environments
- · Pedagogy-driven edtech projects
- · Digital pedagogies and new learning environments

#### DEVELOPMENT

- Early learning
- Lifelong learning
- · Professional development in Education
- · Digital challenges in Education
- Learning communities towards Education and Development

#### **TECHNOLOGIES**

- Enhancing teachers' practices with ikES 2.0 ikCM & Office 365
- Facilitating remote learning with Microsoft TEAMS & Office 365
- STEAM approaches with ikES 2.0 ubbu
- STEAM approaches with ikES 2.0 Classplash
- STEAM approaches with ikES 2.0 ArtRage
- · STEAM approaches with ikes 2.0 LabCamera
- · STEAM approaches with Hacking STEM
- STEAM approaches with Minecraft Education Edition